



<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X = Majors 1NT = 5/5 minors 2C = spades/clubs 2D = hearts/diamonds 1any = natural
Over (2C) Precision 2NT nat 15.5 to 17.5 X t/o of clubs 3C – majors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1M (X) Bromad/ Fit Jumps/ Transfers XX 10+ no fit
1m (X) 3m weak/ 1m (X) 1M usually 5
1M-(X)-XX 10-11 denies fit 1M-(X)-2NT = *+ and 4 support

Generally T/O below 2NT and competitive	
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>	
Negative X thru to 3S	X of weak NT – penalties
T/O X thru to 4S	<b>Lightner X against 3NT or Slam</b>
Responsive X thru to 3S	
Support X and Redouble	Maximal Double crowded auction
Lead directional X	Balancing X in 4 <sup>th</sup> seat 9+
Snap Dragon X	
1NT (P) 2C (X) XX	Opener has 4 good clubs
1NT (P) 2D/2H (X) P (P) XX	Re-transfer to 3H or 3S
1NT (2any) X	Exactly 8 hcp
1NT (X) pen XX	SOS scramble to lowest 4 card fit

<b>SPECIAL FORCING PASS SEQUENCES</b>
Pass = forcing when GF has been established
X – shows a doubleton in opps suit (don't think 5M will make)
<b>IMPORTANT NOTES</b>
Fit jumps after M in comp; pre-emptive after m
Rev Drury by passed hand
<b>PSYCHICS: Rare but can be light openings in 3<sup>rd</sup> seat</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	3S	natural	1NT=6-10 2NT+ 11-12 balanced	1NT raised to 2NT is invite – unbalanced 15-17	Return to minor with a fit if the auction gets competitive
					1C – 2C inverted invitational+	2NT/3 any = invitational 2D = GF	Inverted on as passed hand
1♦		3	3S	natural	1D – 2D = inverted invitational +	2NT/3any = invitational 2H = GF	Inverted on after passed hand
1♥		5	3S	natural	2NT – balanced 4+ raise GF 3C = 10-11 and 4, 3D = 8/9 and 4; REV BERGEN 1H – 2 any GF 2/1	New suit = shortage 3M sign off  Any bid on the 3 level by O promises extras	2C – 4 support; 2D = 3 support <b>Rev Drury</b>
		5			1NT – F1	2C = default; 3C = G/F 3D= G/F	Interference 2M-1 = 7-9 and 3 3M-1 = 7-9 and 4 2NT = 10-11 and 4 <b>Bromad/Transfers/Fit Jumps XX – 10+ no fit</b>
1♠		4	3H	natural	As above	As above	As Above

INT				(14)15-17 balanced	Stayman – non promissory  Transfers to M:  Transfer to minor (weak or strong)  3C = 5/5 or 5/4 minors 3D = 5/5 or 5/4 minors 3H = 5/5 or 5/4 minors singleton h 3S = 5/5 or 5/4 minors singleton sp	2C – 2D – 2NT invite  2NT = both majors min (transfer in) 3C = both majors max (transfer in) S/Accept with 3M or show doubleton  S/Accept minor with one bid under – now 3m to play or 3 any other = shortage, strong  After R has used stayman or transfer bid a further 4m bid is slam try – one bid up to reject or 1430 responses  3NT to play or 4C/4D to accept then kickback	Lebensohl – slow shows X = 8hcp exactly 3 level bids over interference forcing & natural Cuebid of M – stayman no stopper If Transfer bid doubled we complete the transfer with 3 If stayman bid doubled we XX with good clubs 1NT (2NT) 3C = stayman
				Could have 5M or 5+m Could have singleton Ace in 3 <sup>rd</sup> seat	4NT Quantitative	PASS = min 6NT = max 5x = natural v good 4 card suit if not already shown – better if already shown 6x – natural 5+ suit good quality	
2♣	yes			23+; 3 losers or 9 quick tricks	2H – 0-4 No A,K or 2 Q:  2NT = 5 hearts with 2 of top 3 honours 2any/3any = 5 cd suit 2 of top 3 honours  2D – positive:  2NT = hearts 2any/3any = 5 card suit 2 of top 3 honours	2NT non F. 2C – 2H – 2S – 2NT (relay) – 3any non F Any 3 level bid is forcing to game  Kokish 2C – 2D – 2H – 2S R forced to relay 2S after 2H rebid 2C – 2D – 2H – 2S – 3H = just hearts 2C – 2D – 3H/3S = 6D + 4M	2C (2any) X BUST PASS = values 2C (X) XX = BUST PASS = VALUES
2♦	yes	usually 6		6M weak 4-8	Relay 2H: Relay 2S/3H/3S with tol for either M  Relay 2NT to enquire strength:	PASS or 2S weak & to play PASS or correct  3C 7-8 heart suit 3D 7-8 spade suit 3H 4-6 heart suit 3S 4-6 spade suit	If opps' interfere all doubles by Advancer are penalty
				17-24 4/4/4/1 any singleton	Relay 2H	2NT 17-23 club singleton 3C 17-23 diamond singleton 3D 17-23 heart singleton 3H 17-23 spade singleton	If opps' interfere all doubles penalty by either

2♥		5		Constructive 6 card 9-12 hcp	2NT enquiry F1:  NS F1: 2H (P) 2S	3any shortage 3 same M denies shortage min 3NT denies shortage max 4any good 2 <sup>nd</sup> suit 6/5  3H no supp min 3S Hx or 3 sp 3NT no supp max 4C 3 sp singleton club 4D 3 sp singleton diamond	If opps' interfere all raises are constructive All doubles by R penalty
2♠				As above	As above	As above	As above
2NT				20-21 balanced	3C = stayman always promissory	3NT – both M (transfer in) 3D – no 4 cd M After 2NT – 3C – 3D – Smolen w 5/4 M After 2NT – 3C – 3D – 4C/4D slam try	
				May contain singleton A	Transfers to M  3S = minor stayman  4C/4D = slam interest with 6m	Reject by bidding 3M <b>Accept with 3NT</b> -.R retransfers and then 4S/4NT KC  3NT to play or 4C/4D interest in minor slam now kickback m/wood by R  4NT to play no interest or cue then kickback	
3♣		6		Pre-empt	NS – F1; 4C = natural; 4D = RKCB		
3♦/♥/♠		6			4C = RKCB any raise is pre-emptive 3NT to play	1430 responses	
3NT	yes			Gambling solid minor 7 or 8 cards	4C = P/C 4D asks for shortage	Show singleton M 5C = club suit singleton diamond 5D = diamond suit singleton club 4NT = denies singleton	
4♣	yes	7		Namyats 8-9 trick hand in hearts 1 <sup>st</sup> 2 <sup>nd</sup> seats only	4D – interest in slam in hearts 4H to play		
4♦		7		8-9 trick hand in spades	4H – interest in slam in spades 4S to play	<b>HIGH LEVEL BIDDING</b>	
4♥		7		Pre-empt	4S = RKCB; NS = cue slam aspirations	ROPI/PIDO	
4♠		7		Pre-empt	4NT = RKCB NS = cue slam aspirations	RKCB 1430	
4NT	yes			Specific Ace ask	5C = 0; 5D = AD 5H = AH = 5S = AS 5NT = 2; 6C = Ace of clubs	Exclusion KC 1430	
5♣		8				Minorwood or kickback 1430	
5♦		8				5NT pick a slam	
5♥		7				Lightner Doubles	
5♠		7					