

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1 level can be 4 cards in 3 <sup>rd</sup> /4 <sup>th</sup> seat o/wise always 5+ 7-17
2 level 5+ cards 8-17
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> : 1NT 15-18 ; system on
2 <sup>nd</sup> : 2NT = 18-21 balanced, system on
4 <sup>th</sup> seat: 1NT – 11-14 2C asks range:
2D or 2M = min 11-12
2NT = max 13-14 <b>does not deny 4 cd M</b>
4 <sup>th</sup> seat 2NT: system on
1C (P) P (1S) 1NT now 18-19 <b>system off</b>
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1 suit – weak, aggressive more solid if <b>VUL</b>
2 suiters: 1m-2m = both majors 1m-2NT = 2 x lowest suits
1M – 2NT - minors
Leaping Michaels up (3C)
Reopen: 2NT – balanced 18-21; suits – intermediate HCP and 6+
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
<b>(2H) 3H (2S) 3S</b> cuebid = stopper ask for 3NT
(1M)2M = other M + unspecified minor
(1S) P (P) 3S = stopper ask (usually long running minor)
(1S) 3S also stopper ask
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2C – majors MULTI LANDY
<b>2D</b> – single suited 6 cd M – relay <b>2H</b>
<b>2H</b> – H+minor
2S – S+m
2NT -minors
X – penalties vs weak; 4M+5m vs strong or just <b>6D</b>
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
2 level pre-empts X = t/o(Lebensohl response if partner is 0-7)
Leaping Michaels over 2 level pre-empts
(3m) 4m = Majors (3m) 3 or 4( any) Non Leaping Michaels GF

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3rds and 5ths	3rds and 5ths <b>if not supported</b>	
NT	3rds and 5ths	3 <sup>rd</sup> and 5 <sup>th</sup> <b>if not supported</b> - if supported low fm H high from 3 or 4 bad	
Subseq	Attitude	Attitude if supported – or count	
Other: vs NT – K asks for count or unblock; AQ asks for attitude			
10 & 9 coded – 2 higher or none higher			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+)	AKx(+)	
King	KQ, KQ(J/10)x(+)	AKJ10(+), KQ109(+)	
Queen	QJ++	QJ10, QJ9, AQJx	
Jack	No higher usually has the T	No higher sequence lead	
10	0 or 2 higher	0 or 2 higher	
9	0 or 2 higher	0 or 2 higher	
Hi-X	Doubleton or even	Doubleton, tripleton sequence or 4	
Lo-X	3 <sup>rd</sup> highest from 3 or 4 5 <sup>th</sup> highest from 5 or 6	3 <sup>rd</sup> & 5th	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
Suit	Hi/Lo – ATTITUDE enc/discourage	Hi/Lo = count (odd) Low/Hi = even or H	Hi = discouraging Low = encouraging
2	Lo/Hi = count	Count	1 <sup>st</sup> discard Hi/Lo
3	S/P (if 1 <sup>st</sup> trick won in dummy)	S/P	S/P
NT	1 Hi/Lo enc/discourage	Count	Hi= discourage Lo = encourage
Signals (including Trumps): Lo/Hi shows interest in ruff or Hxx Hxxx			
Trumps: Hi/Lo is S/P			
S/P when lead is won in dummy or dummy shows 3 <sup>rd</sup> round control			
S/P when giving known ruff			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
(1M) X (1m) X sound in 2 <sup>nd</sup> seat 9+ in 4 <sup>th</sup> seat			
(2M/2D) X sound in 2 <sup>nd</sup> seat more protective in 4 <sup>th</sup> seat (3M/3m) X in 2 <sup>nd</sup> seat sound real values more protective in 4 <sup>th</sup> seat			

CONVENTION CARD
<b>PLAYERS: Anton der Kinderen 5230 Tanya Rawson 8418</b>
<b>EVENT: Mixed Trials 2023</b>
<b>SYSTEM SUMMARY</b>
GENERAL APPROACH AND STYLE
5 card Majors
15– 17 NT ( may have 5 card M or a 6 card m) can be 14 in 3 <sup>rd</sup> seat <b>May contain a singleton Ace in 3<sup>rd</sup> or 4<sup>th</sup> seat</b>
2/1 GF
Weak 2M 5-10 hcp Weak <b>2D (can be a 5 card suit)</b>
3 level pre-empts may be 6 cards
1430 RKCB
UDCA
2NT – 20 -21 <b>may contain singleton Ace</b>
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Namyats = 4 level bid promises 8 tricks <b>all seats Stronger than opening 4H or 4S</b>
3NT opening = 4 level pre-empt in a minor
Kokish after 2C opening 22+
1M-2NT – 3 or 4 card support GF Svencoby
1m-2m – inverted minor
ROPI
BART after 1M – 1NT
Dove Street Relay
Minorwood
Good/Bad 2NT in a competitive auction
Transfers after 1M (2any)
Fit Jumps after 1M (X) or (2any)

(3m) (3M) = 3NT to play now 4C stayman with 14+, 4D transfer to M – relay 4H p/c If we bid 4H or 4S slam try 6+
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X = Majors 1NT = 5/5 minors 2C = spades/clubs 2S = hearts/diamonds 1any = natural
Over (2C) Precision 2NT nat 15.5 to 17.5 X t/o of clubs 3C = majors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1M (X) Bromad/ Fit Jumps/ Transfers XX 10+ no fit
1m (X) 3m weak/ 1m (X) 1M usually 5
1M-(X)-XX 10-11 denies fit 1M-(X)-2NT = *+ and 3 or 4 support

Leb responses to (2M) X if weak or to show 8-11 4 spades after (2H)
Responsive doubles if we double in 2 <sup>nd</sup> seat & 3 <sup>rd</sup> seat raises
Generally T/O below 2NT and competitive
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>
Negative X thru to 3S X of weak NT – penalties
T/O X thru to 4S <b>Lightner X against 3NT or Slam</b>
Responsive X thru to 3S
Support X and Redouble Maximal Double crowded auction
Lead directional X Balancing X in 4 <sup>th</sup> seat 9+
Snap Dragon X
1NT (P) 2C (X) XX Opener has 4 good clubs
1NT (P) 2D/2H (X) P (P) XX Re-transfer to 3H or 3S
1NT (2any) X Exactly 8 hcp
1NT (X) pen XX SOS scramble to lowest 4 card fit

<b>SPECIAL FORCING PASS SEQUENCES</b>
Pass = forcing when GF has been established
X – shows a doubleton in opps suit (don't think 5M will make)
<b>IMPORTANT NOTES</b>
Fit jumps after M in comp; pre-emptive after m
Rev Drury by passed hand
<b>PSYCHICS: Rare but can be light openings in 3<sup>rd</sup> seat</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	3S	natural	1NT=4-10 2NT+ 11-12 balanced	1NT raised to 2NT is invite – unbalanced 15-17	Return to minor with a fit if the auction gets competitive
					1C – 2C inverted invitational 10+	2NT/3 any = invitational 2D = GF	Inverted on as passed hand
1♦		3	3S	natural	1D – 2D = inverted invitational +	2NT/3any = invitational 2H = GF	Inverted on as passed hand
1♥		5	3S	natural	2NT – balanced 3 or Svencoby raise GF  3C 7-11 4 hearts 3D 11-12 3 hearts 3H weak 4 hearts 3NT 13-14 3 hearts flat 3S/4C/4D 10-11 3 hearts void show  2C/ 2D 2/1 auction	3C min 3D extras but no shortage 3H extras singleton club 3S extras singleton diamond 3NT extras short in spades 4C/4D 2 <sup>nd</sup> decent 5 card suit  3D strong enquiry now 3H min any other bid is max & feature  Any bid on the 3 level by O pattern out does not promise extras	2C – 4 support; 2D = 3 support Rev Drury Fit Jumps
		5			1NT – F1	2C = default; 3C = G/F 3D= G/F (BART)	Interference 2M-1 = 7-9 and 3 3M-1 = 7-9 and 4 2NT = 10-11 & 3or 4 Bromad/Transfers/Fit Jumps XX – 10+ no fit
1♠		4	3H	natural	As above	As above	As Above

INT			(14)15-17 balanced	Stayman – non promissory  Transfers to M:  Transfer to minor (weak or strong)  3C = 5/5 or 5/4 minors 3D = 5/5 or 5/4 minors 3H = 5/5 or 5/4 minors singleton h 3S = 5/5 or 5/4 minors singleton sp	2C – 2D – 2NT invite 2C – 2D – 2S invite with 5 spades  2NT = both majors min (transfer in) 3C = both majors max (transfer in) S/Accept with 3M or show doubleton  S/Accept minor with one bid under – now 3m to play or 3 any other = shortage, strong  After R has used stayman or transfer bid a further 4m bid is slam try – one bid up to reject or 1430 responses  3NT to play or 4C/4D to accept then kickback	Lebensohl – <b>SLOW SHOW</b> X = 8hcp exactly 3 level bids over interference forcing & natural Cuebid of M – stayman no stopper 2NT then cuebid – stayman with a stopper If Transfer bid doubled we complete the transfer with 3 If stayman bid doubled we XX with good clubs (does not deny 4M) 1NT (2NT) 3C = stayman 1NT (2C) (3C) X = stayman 1NT (2D) (3D) X = stayman
			Could have 5M or 5+m Could have singleton Ace in 3 <sup>rd</sup> seat	4NT Quantitative	PASS = min 6NT = max 5x = natural v good 4 card suit if not already shown – better if already shown 6x – natural 5+ suit good quality	
2♣	yes		23+; 3 losers or 9 quick tricks	2H – 0-4 No A,K or 2 Q:  2NT = 5 hearts with 2 of top 3 honours 2any/3any = 5 cd suit 2 of top 3 honours  2D – positive:	2NT non F. 2C – 2H – 2S – 2NT (relay) – 3any non F Any 3 level bid is forcing to game  Kokish 2C – 2D – 2H – 2S R forced to relay 2C – 2D – 2H – 2S – 3H = just hearts 2C – 2D – 3H/3S = 6D+ 4M	2C (2any) X BUST PASS = values 2C (X) XX = BUST PASS = VALUES
2D	yes	Can be 5	6 diamonds 4-9	2M – change of suit F1 5+ 3M – jump F1 16+ 6 cd suit  2NT – general enquiry  2D – 3C non force invite to 3NT	3same M = 3 cd supp min 4same M = 3 cd supp max 3OM/4C = splinter max 3D = min no supp  3M = always a 4cd M 3C denies 4 cd M but max 3D denies 4 cd M & min 3NT solid suit max 3D /PASS/3NT	If opps' interfere all doubles by Advancer are penalty
						Cs

2H		5		7-10 can be 5 card suit	2NT enquiry F1:  NS F1: 2H (P) 2S	3C min 3D extras no shortage 3H extras short club 3S extras short diamond 3NT extras short spade  3H no supp min 3S Hx or 3 sp 3NT no supp max 4C 3 sp singleton club 4D 3 sp singleton diamond	If opps' interfere all raises are constructive All doubles by R penalty
2♠				As above	As above	As above	As above
2NT				20-21 balanced	3C = stayman always promissory	3NT – both M (transfer in) 3D – no 4 cd M After 2NT – 3C – 3D – Smolen w 5/4 M After 2NT – 3C – 3D – 4C/4D slam try	
				May contain singleton A	Transfers to M  3S = minor stayman  4C/4D = slam interest with 6m	Reject by bidding 3M Accept with 3NT -.R cues with slam interest or bids 4M to play  3NT to play or 4C/4D interest in minor slam now cue until 4NT (keycard in the minor)  4NT to play no interest or cue then 4NT keycard	
3♣		6		Pre-empt	NS – F1; 4C = natural; 4D = RKCB		
3♦/♥/♠		6			4C = RKCB any raise is pre-emptive 3NT to play	1430 responses	
3NT	yes			Gambling solid minor 7 or 8 cards	4C = P/C 4D – strong enquiry asks for shortage		
4♣	yes	7		Namyats 8-9 trick hand in hearts 1 <sup>st</sup> 2 <sup>nd</sup> seats only	4D – interest in slam in hearts 4H to play		
4♦		7		8-9 trick hand in spades	4H – interest in slam in spades 4S to play	<b>HIGH LEVEL BIDDING</b>	
4♥		7		Pre-empt	4S = RKCB; NS = cue slam aspirations	ROPI	
4♠		7		Pre-empt	4NT = RKCB NS = cue slam aspirations	RKCB 1430	
4NT	yes			Specific Ace ask	5C = 0; 5D = AD 5H - AH = 5S = AS 5NT = 2; 6C = Ace of clubs	Exclusion KC 1430	
5♣		8				Minorwood 1430	
5♦		8				5NT pick a slam	
5♥		7				Lightner Doubles	
5♠		7					