

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1 level = 4+ cards, 2 level = 5+, new suit = F1, All direct raises are Courtesy, Jump raises Pre-emptive, 2NT = 4 cards limit+, new suit jumps = weak, Reverse
e.g. (1S) – 2H – (2S) – 2NT = good Heart Raise where 3H is comp
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> = 15/18, X then NT = 19/21, X then jump 2NT = 22/23, system on
4 <sup>th</sup> = 10/14, X then NT = 15/17, 2NT = 18/19, X then jump = 20/21
All systems on. Escape from 1NT doubled, all systems on Redouble asks opener to bid 2C plus trf sequences after 2D and 2H. Doubles after interference = T/O, Lebensohl
, Scramble after T/O doubles
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
(1m) – 2m = majors, 2NT = lowest two, jumps in known suit = pre,
New suit after Michaels = nat, NF
Ne Reopen: 4 <sup>th</sup> = intermediate
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cue = Michaels, (1m) – 2m = majors, 5/5+, (1M) – 2M = OM + minor, 5/5+.
Direct cue = Michaels in 4 <sup>th</sup> but strong
Jump cues are stopper asking in 2 <sup>nd</sup> .
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
Over Strong NT – Hamilton in conjunction with Woolsley
Over Weak NT – Hamilton and penalty
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
2 level - 2NT = 16/18 – systems on, cue = stopper ask, 3NT to play, after X – 2NT = Leb in all seats. Strong jumps, Pass then 2NT = minors.
3 level – 3NT = 17+.
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Against 1♣ double for the majors, 1NT for the minors
Against 2♣ double for the majors, 2NT for the minors

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	Coded 9/10, top of honours, 3/5	Standard	
NT	As above, 2/4	As Above	
Subseq	Low with interest	Low with interest	
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(x)(x)	AKx(+) asks Attitude	
King	KQ, AK, KQ10, KQx(+), KQJ, Kx	AKJ10, KQ109, AK109, KQJx asks count or unblock	
Queen	Qx, QJx, QJ10, QJx(+)	AQJ(x), QJ10(x), QJ9(x)	
Jack	J10(x), Jx	J10x, Jx	
10	109(x)(x), KJ10(x), 10x	109(x)(x), AJ10(x), KJ10x	
9	K109(x), Q109x, 9x	A109(x), K109(x), Q109(x),	
Hi-X	Sx, S	top of nothing, xSxx	
Lo-X	3/5	2/4	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Attitude
Suit 2	Suit Preference	Suit Preference	Suit Preference
3	Count	Attitude	Count
1	Attitude	Count	Attitude
NT 2	Count	Suit Preference	Suit Preference
3	Suit Preference	Attitude	Count
Signals (including Trumps): Hi in Trumps likes a higher suit, Remaining count = standard count			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Normal, could be lighter ATV (According to Vulnerability), Jumps = Inv, Cue bids = Forcing to Agreement, Scramble, Responsive Double after M < 4OM, Responsive Double after m = two 4 card majors			
Lebensohl in response to doubles			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Most low level Dbl's are T/O, Support Doubles Thru 2H, Responsive Double = Length in any unbid major, negative doubles thru 4S,			

W B F CONVENTION CARD
<b>CATEGORY: SABF</b>
<b>NCBO:</b>
<b>PLAYERS: Peter Ward and Merle Modlin</b>
<b>EVENT : Mixed Team Trials</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2/1, 15-17 NT, 5 card Majors, Club approach, Constructive major suit raises, Fast arrival when GF, Weak raises in competition
Inverted minor Raises, Jacoby 2NT, weak twos, SA Texas Transfers, UDCA,
Weak jumps in competition,
Lebensohl after weak twos and after 1NT interference, RCKB 1430,
SA Texas Transfers, UDCA,
Reverse Drury 2c for 3 or 4 card raise, 2D + natural
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
3NT = Gambling (See below)
2NT = 10+ 4 card raise of Major after Interference by opps
After 1NT – (X) system is on, XX forces 2C and 2D is a trf to hearts, 2H is a trf to spades
Over 1m and 1M – (1NT) – Truncated Hamilton applies
Lebensohl, slow shows
P – 1m – P – 1M – D other two suits good hand
P – 1m – P – 1M – 1NT other two suits weak distributional
1c - 1h, 2h - 2nt enquiry then
3c – min with 3 hearts
3d - max with 3 hearts
3h - min 4 hearts
4h - max 4 hearts
<b>SPECIAL FORCING PASS SEQUENCES</b>
After 2c and interference pass is positive

<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Jordan 2NT = 4 cards 11+ raise after a major suit opening. Jumps new suit = weak.

Maximal, 1C – (1D) – X = both majors, 1m – (1H) – X = exactly 4 cards S
Lightner, Lead Directing,

<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b> Generally no

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Y	2	4H	As short as 2 otherwise nat.	1D – could be 3, 1NT = 8-10, 2NT = 11-12, jumps new suits weak, Inverted raises		
1♦	Y	4	4H	As short as 4 otherwise nat.	1NT = 7-10, jumps new suits weak, Inverted raises		
1♥	N	5	3S	5 cards, could be 4 in 3 <sup>rd</sup> seat	Semi forcing 1NT, 2/1 GF, Jacoby 2NT, Splinters		
1♠	N	5	4H	5 cards, could be 4 in 3 <sup>rd</sup> seat	Semi forcing 1NT, 2/1 GF, Jacoby 2NT, Splinters		
INT	N			15-17 Balanced or Semi-Balanced 5c Major or 6c minor allowed	Stayman, Puppet, 4suit xfers, Smolen, SA Texas 3D = 5/5 in majors 3H/3S = singleton		
2♣	Y	0		Our strongest bid 22+ Bal, otherwise GF	2D positive, 2H Double negative, suit two of top 3 honours or 3 of top 5 honours		
2♦	Y	0		Weak	2NT = asking, positive show a feature		
2♥	N	5		Weak	2NT = Asking 3c positive		
2♠				Weak	2NT = Asking		
2NT	Y			20-21	Puppet, transfers, SA Texas Transfers 3S = minor suit stayman 5/5		
3♣	N	6		Pre-emptive	New suits F, 3NT to play		
3♦	N	6		Pre-emptive	New suits F, 3NT to play		
3♥	N	6		Pre-emptive	New suits F, 3NT to play		
3♠	N	6		Pre-emptive	New suits F, 3NT to play		
3NT	Y			Gambling, long minor 7+ cards When p not passed no outside K	4C P/C, 4D - asks shortage, 4M to play, 4NT = Quantitative		
4♣	Y	7		Pre-emptive			
4♦	N	7		Pre-emptive			
4♥	N	7		Pre-emptive			
4♠	N	7		Pre-emptive			
4NT	Y			Ace Ask	Specific Aces		
5♣	N	8		Pre-emptive		<b>HIGH LEVEL BIDDING</b>	
5♦	N	8		Pre-emptive		1 <sup>st</sup> and 2 <sup>nd</sup> round control treated equally, DOPI after interference, splinters, RKCB 1430, Jump 5agreed M = trump Quality ask, Jump 5 agreed Major control ask for their suit when they bid.	