

Name Partner

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SABF No.

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GENERAL DESCRIPTION OF BIDDING METHODS

2 over 1. Approach with better minor. Strong NT. Multi 2D

1NT OPENINGS AND RESPONSES					
Strength		15-17			
Shape co	onstraints	Во	lanced/Semi Balanced Tick if may have singlet		Tick if may have singleton
Responses 2.		2♣	Stayman, could have 5c Spade		
2♦	Transfer to Hearts			2♥	Transfer to Spades
2♠	Transfer to clubs or range ask		ange ask	2NT	Transfer to Diamonds
Others	Puppet Staymar	n - 34	. SATexas transfers (4c	= H, 4d	= S)
Action after opponents double		Systems on. xx shows long minor suit			
Action after other interference		Systems off. Lebensohl			

	TWO-LEVEL OPENINGS AND RESPONSES					
	Meaning	Responses	Notes			
2♣	22/23 points or 8/9 trick hand	2D = at least K or 3Q . 2H = less than 2d				
2♦	Weak 6 card M or 24/25NT or 8 trick hand and at least 6d(could have 4c M)	2H = pass or correct 2NT= good hand 4c = bid 1 below your M				
2♥	8 trick H	3H = Ace somewhere 4H = to play 2NT = forcing for 1 round				
2♠	8 trick S	35 = Ace somewhere 45 = to play 2NT = forcing for 1 round				
2NT	20 - 21 points	Puppet, Transfers, 3S minors , 3NT = to play, SATexas trf				

OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

(Please include details of any agreements involving bidding on significantly less than traditional values).

Opening bid - use rule of 20 10 Points and 6C suit - open 1 of suit 11 Points - open 1 of suit

	OTHER OPENING BIDS						
	НСР	see Note *	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes	
1 %	10+		3		2c= 12+ 2d = 10/11 and 4+c 3c = weak and 5c		
1 ♦	10+		4		2d= 12+ 3c = 10/11 and 4+d 3d = weak and 5d		
1♥	10+		5		1NT (semi-forcing) 2NT = 4H inv or better 3S = unspecified splinter		
1 🛧	10+		5		1NT (semi-forcing) 2NT = 4S inv or better 3NT = unspecified splinter		
3♣	6-9		7	Pre-emptive	3 of new suit - forcing for 1 round		
3 ♦ ♥ ♠	6-9		7	Pre-emptive	3 of new suit - forcing for 1 round		
3NT	9/11		7	Gambling			
4 bids	6-11		8	Pre-emptive			

	DEFENSIVE METHODS AFTER OPPONENTS OPEN							
NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes				
Simp	le overcall	6-15						
Jump	overcall	Weak 5 - 9						
Cue k	oid	Michaels						
1NT	Direct: Protective:	Direct 15 - 18 Protective 10 - 14						
2NT	Direct: Protective:	Showing both minor suits 18 - 19						
_	PONENTS PEN WITH	DEFENSIVE METHODS	SPECIAL RESPONSES	Notes				
Stron	g 1 ♣	Double majors, 1NT minors						
Short	: 1♣/1♦	Overcall, cue bid-shows 2 suited both majors						
Weak	c 1NT	Hamilton, double shows 5c minor & 4c major						
Stron	g 1NT	Hamilton, double shows 5c minor & 4c major						
Weak 2		Double, overcall, leaping michaels, 2NT	Liebensohl					
Weak	(3	Take out double, cue bid shows 2×5 card suits						

4 bids	Penalty double, suit call, 4NT - shows minors	
Multi 2 ♦	Double, Bid of M could be 3c suit and shortage in other M	

SLAM CONVENTIONS				
Name	Meaning of Responses	Action over interference		
RKCB	C - 1 or 4	Dopi & Depo		
	D - 0 or 3			
	H - 2 or 5 without Q of trumps			
	S-2 or 5 with Q of trumps , 5NT 2 with void			

COMPETITIVE AUCTIONS						
Agreements after opening of	one of a sui	it and overcall by opponents				
Level to which negative doubles	s apply	Three				
Special meaning of bids		1M - X - Trf from 1NT				
Exceptions / other agreements						
Redouble: 9+ points	New suit:	10+ points	Jump in new suit: weak			
Jump raise: 5 - 9 points	2NT:		Other: Cue bid			
Other agreements concerning doubles and redoubles						

OTHER CONVENTIONS

Michaels, Drury, Checkback, Lebensohl, Leaping Michaels

SUPPLEMENTARY DETAILS
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

OPENING LEADS							
	Card led is	s highlighted in I	bold – if you DI	FFER plea	se circle YC	UR leads	
0.11	А <u>К</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <mark>J</mark> <u>10</u>	K <mark>10 9</mark>	Q J 10
v Suit	Q J x	J 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 8 <mark>7</mark> x	10 x <mark>x</mark> <u>x</u>	H x <u>x</u>
contracts	Н х <mark>х <u>х</u></mark>	H x x <u>x</u> x	H x x <u>x</u> x <mark>x</mark>	<u>x</u> x	x <u>x</u> k	x <u>x</u> x	
	<u>A</u> K x (<u>x</u>)	A J <u>10</u> x	<u>K</u> (Q) 10	<u>K</u> Q x	KJ <u>10</u>	K <mark>10</mark> <u>9</u>	Q J 10
v NT contracts	Q J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	Н х х <u>х</u>	Н х х х х	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	

Other agreements in leading, e.g. high level contracts, partnership suits:-

Coded 10s - in NT contracts

CARDING METHODS				
	Primary method v. suit contracts	Primary method v. NT contracts		
On Partner's lead	Attitude	Attitude		
On Declarer's lead	Attitude	Attitude or Count		
When discarding	ud	attitude		

Other carding agreements, incl secondary methods (state when applicable) and exceptions to above

UDCA

In NTs - lead of Ace asks for attitude . Queen asks for attitude Lead of King asks asks for unblock As responder, if cannot beat dummy - give count.

SUPPLEMENTARY DETAILS (continued)				